Learning Development Canvas

My Development Defaults Reflect on your instincts before a project even starts	
My gut instinct when a project starts is to:	I usually think first about:
	 □ Timeline □ SME availability □ Tool/platform □ Scope □ Stakeholders □ Other:
What's non-negotiable for me? (e.g., compliance, branding)	What are my red flags or early constraints?
My Decision Drivers Explore what shapes the way you respond	
The factors that influence me the most are:	Key cues I watch for:
Example decisions I've made in past projects:	Green lights: (make me comfortable to move faster)
	Red lights: (make me cautious, slow down, or push back)



How I Balance Speed & Quality Explore where you can make trade-offs and how it relates to your process Which of these areas do I feel least comfortable adjusting? Feedback Timing Scope Prioritization Content Depth vs. Breadth Interactivity Where could small tweaks save time without sacrificing quality? Testing / QA Tools & Templates Are there patterns in my defaults that could be made more flexible? My Flexible Process Define your version of ADDIE/SAM (what you always do vs. what can flex) I always start with: Tools/templates I rely on: I rarely skip: My key trade-offs (without sacrificing quality): I adapt, compress, or flex: Notes & Inspiration

